

# Algorithmic and Theoretical Foundations of RL

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## Temporal-Difference (TD) Learning

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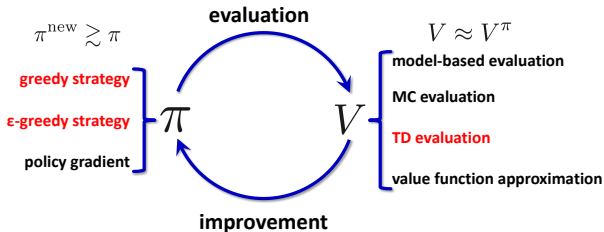
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TD Policy Evaluation (Prediction)

TD Learning (Control)

# Recap



- ▶ Model-based evaluation: Solve Bellman equation accurately based on model;
- ▶ MC evaluation: Value estimation via sample mean;
- ▶ TD evaluation: Solve Bellman equation in a stochastic and online manner.

## TD(0) Policy Evaluation from Perspective of RM Algorithm

For a policy  $\pi$ , recall that the Bellman equation is given by

$$V^\pi(s) = [\mathcal{T}^\pi V^\pi](s) = \mathbb{E}_{a \sim \pi(\cdot|s)} \mathbb{E}_{s' \sim P(\cdot|s,a)} [r(s, a, s') + \gamma V^\pi(s')], \quad s \in \mathcal{S}.$$

The Bellman iteration for computing  $V^\pi(s)$  is given by

$$\begin{aligned} V^{t+1}(s) &= \mathbb{E}_{a \sim \pi(\cdot|s)} \mathbb{E}_{s' \sim P(\cdot|s,a)} [r(s, a, s') + \gamma V^t(s')] \\ &= V^t(s) + \alpha_t(s) \left( \mathbb{E}_{a \sim \pi(\cdot|s)} \mathbb{E}_{s' \sim P(\cdot|s,a)} [r(s, a, s') + \gamma V^t(s')] - V^t(s) \right), \quad s \in \mathcal{S}. \end{aligned}$$

Given samples  $\{(s, a, s')\}_{s \in \mathcal{S}}$ , RM replaces **expectation** by  $r(s, a, s') + \gamma V^t(s')$ ,

$$V^{t+1}(s) = V^t(s) + \alpha_t(s) \left( r(s, a, s') + \gamma V^t(s') - V^t(s) \right), \quad s \in \mathcal{S}.$$

► Need to repeatedly sample from every  $s$  simultaneously? [Online update.](#)

# TD(0) Policy Evaluation

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**Algorithm 1:** TD(0) Policy Evaluation

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**Initialization:**  $V^0(s) = 0 \forall s \in \mathcal{S}$ , target policy  $\pi$  and initial state  $s_0$ .

**for**  $t = 0, 1, 2, \dots$  **do**

    | Sample a tuple  $(s_t, a_t, r_t, s_{t+1}) \sim \pi$  from  $s_t$

    |  $V^{t+1}(s_t) = V^t(s_t) + \alpha_t(s_t)(r_t + \gamma V^t(s_{t+1}) - V^t(s_t))$

**end**

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- ▶ TD(0) is a stochastic and online Bellman iteration. Note that at  $s_t$ , only a short episode is provided and there is no future information. TD complements the missing information in depth using an estimate of the next state value from previous iteration instead of the true next state value.
- ▶ At time  $t$ , only the value of the visited state  $s_t$  is updated whereas the values of the unvisited states remain unchanged (or updated using stepsize 0). If a trajectory terminates, may need to restart the algorithm.
- ▶  $r_t + \gamma V^t(s_{t+1})$  is referred to as TD target while  $\delta_t = r_t + \gamma V^t(s_{t+1}) - V^t(s_t)$  is referred to as TD error. Note that  $r_t + \gamma V^t(s_{t+1})$  is an unbiased estimator of  $\mathcal{T}^\pi V^t(s_t)$ , but a biased estimator of  $V^\pi(s_t)$  since  $V^\pi(s_{t+1}) \neq V^t(s_{t+1})$ .

## MC vs TD(0)

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- ▶ MC evaluation:
  - model-free, first visit estimator is unbiased for  $V^\pi(s_t)$ ;
  - high variance: return relies on many random actions, transitions, rewards;
  - does not exploit MDP structure;
  - learns from complete episodes, no bootstrapping based on estimates that are already learned.
- ▶ TD(0) evaluation:
  - model free, TD target  $r_t + \gamma V^t(s_{t+1})$  is biased for  $V^\pi(s_t)$ ;
  - lower variance: TD target relies on one random action, transition, reward;
  - exploits MDP structure, usually more efficient;
  - learns from incomplete episodes (after every time step) by bootstrapping.

## ***n*-Step TD Policy Evaluation**

For a policy  $\pi$  and  $n \in \mathbb{N}^+$ , define  $(\mathcal{T}^\pi)^n$  as

$$[(\mathcal{T}^\pi)^n V](s) = \mathbb{E}_\pi \left[ \sum_{k=0}^{n-1} \gamma^k r_k + \gamma^n V(s_n) \mid s_0 = s \right].$$

### **Lemma 1**

For any policy  $\pi$ ,  $(\mathcal{T}^\pi)^n$  is a contraction with factor  $\gamma^n$ . Moreover,  $V^\pi$  is a fixed point of  $(\mathcal{T}^\pi)^n$ , i.e.,  $(\mathcal{T}^\pi)^n V^\pi = V^\pi$ .

The fixed point iteration for computing  $V^\pi$  based on  $(\mathcal{T}^\pi)^n$  is given by

$$\begin{aligned} V^{t+1}(s) &= [(\mathcal{T}^\pi)^n V^t](s) = \mathbb{E}_\pi \left[ \sum_{k=0}^{n-1} \gamma^k r_k + \gamma^n V^t(s_n) \mid s_0 = s \right] \\ &= V^t(s) + \alpha_t(s) \left( \mathbb{E}_\pi \left[ \sum_{k=0}^{n-1} \gamma^k r_k + \gamma^n V^t(s_n) \mid s_0 = s \right] - V^t(s) \right), \quad s \in \mathcal{S}. \end{aligned}$$

## ***n*-Step TD Policy Evaluation**

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Given an episode  $(s_0, a_0, r_0, s_1, a_1, r_1, \dots, s_{n-1}, a_{n-1}, r_{n-1}, s_n) \sim \pi$  with  $s_0 = s$ . Define the  $n$ -step return as

$$G^n(s) = \sum_{k=0}^{n-1} \gamma^k r_k + \gamma^n V^t(s_n).$$

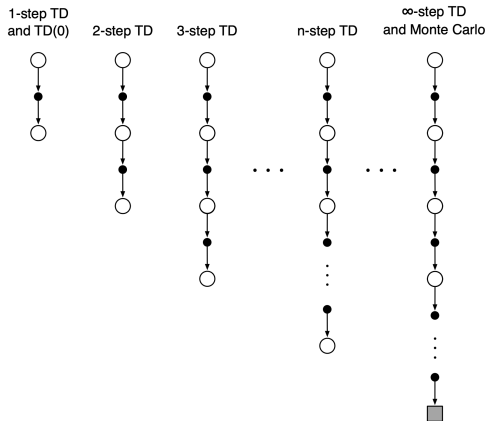
It is easy to see that  $G^n(s)$  is unbiased estimator of  $(\mathcal{T}^\pi)^n V^t(s)$ . The  $n$ -step TD method is a stochastic and online Bellman iteration associated with  $(\mathcal{T}^\pi)^n V^t(s)$ :

$$V^{t+1}(s) = V^t(s) + \alpha_t(s) \left( G^n(s) - V^t(s) \right).$$



# *n*-Step TD Policy Evaluation

- ▶ Information may propagate back slowly in TD(0); while in MC information propagates faster, but the updates are noisier;
- ▶ *n*-step TD goes between TD and MC by looking *n* steps into the future. MC can be seen as  $\infty$ -step TD.



## Remark

The definition of  $(\mathcal{T}^\pi)^n$  coincides with applying  $\mathcal{T}^\pi$  repeatedly  $n$  times. For simplicity, consider the case  $n = 2$ :

$$\begin{aligned} & [\mathcal{T}^\pi(\mathcal{T}^\pi V)](s) \\ &= \mathbb{E}_{a \sim \pi(\cdot|s)} \mathbb{E}_{s' \sim P(\cdot|s,a)} [r(s, a, s') + \gamma[\mathcal{T}^\pi V](s')] \\ &= \mathbb{E}_{a \sim \pi(\cdot|s)} \mathbb{E}_{s' \sim P(\cdot|s,a)} [r(s, a, s') + \gamma \mathbb{E}_{a' \sim \pi(\cdot|s')} \mathbb{E}_{s'' \sim P(\cdot|s',a')} [r(s', a', s'') + \gamma V(s'')]] \\ &= \mathbb{E}_\pi [r(s, a, s') + \gamma r(s', a', s'') + \gamma^2 V(s'')] \\ &= [(\mathcal{T}^\pi)^2 V](s). \end{aligned}$$

Noting that  $(\mathcal{T}^\pi)^n V \rightarrow V^\pi$  when  $n \rightarrow \infty$ , compared TD(0) which follows target  $\mathcal{T}^\pi V$ ,  $n$ -step TD follows target that is more accurate (thus less biased). However, variance estimating  $(\mathcal{T}^\pi)^n V$  using random samples is higher than estimating  $\mathcal{T}^\pi V$ . To this end, TD( $\lambda$ ) seeks a bias-variance tradeoff by combining all  $n$ -step TD target in a suitable way.

## TD( $\lambda$ ) Policy Evaluation

For a policy  $\pi$ , define the TD( $\lambda$ ) operator  $(\mathcal{T}^\pi)^\lambda$  as

$$(\mathcal{T}^\pi)^\lambda := (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} (\mathcal{T}^\pi)^n,$$

which is a weighted average of  $(\mathcal{T}^\pi)^n$ .

### Lemma 2

For any policy  $\pi$ ,  $(\mathcal{T}^\pi)^\lambda$  is a contraction with factor:

$$\frac{(1 - \lambda) \gamma}{1 - \lambda \gamma} \in (0, \gamma].$$

Moreover,  $V^\pi$  is a fixed point of  $(\mathcal{T}^\pi)^\lambda$ , i.e.,  $(\mathcal{T}^\pi)^\lambda V^\pi = V^\pi$ .

The fixed point iteration for computing  $V^\pi$  based on  $(\mathcal{T}^\pi)^\lambda$  is given by

$$\begin{aligned} V^{t+1}(s) &= (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} (\mathcal{T}^\pi)^n V^t(s) \\ &= V^t(s) + \alpha_t(s) \left( (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} (\mathcal{T}^\pi)^n V^t(s) - V^t(s) \right), \quad s \in \mathcal{S}. \end{aligned}$$

## TD( $\lambda$ ) Policy Evaluation

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Given a trajectory  $(s_0, a_0, r_0, s_1, a_1, r_1, \dots) \sim \pi$  with  $s_0 = s$ , define the  $\lambda$ -return as

$$G^\lambda(s) = (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} G^n(s).$$

Then  $G^\lambda(s)$  is an unbiased estimator of  $(\mathcal{T}^\pi)^\lambda V^t(s)$ . The TD( $\lambda$ ) method is a stochastic and online Bellman iteration associated with  $(\mathcal{T}^\pi)^\lambda$ :

$$V^{t+1}(s) = V^t(s) + \alpha_t(s) \left( G^\lambda(s) - V^t(s) \right).$$

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Here we only discuss the forward-view of TD( $\lambda$ ) which seems to suggest  $\lambda$ -return can only be computed from complete episodes. There is a backward-view of TD( $\lambda$ ) which provides the mechanism to update in online manner, see “Reinforcement learning with replacing eligibility traces” by Singh and Sutton, 1996.

# TD( $\lambda$ ) Policy Evaluation

## More on $G^\lambda(s)$

$$\begin{aligned}G^\lambda(s) &= (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} G^n(s) = (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} \left( \sum_{k=0}^{n-1} \gamma^k r_k + \gamma^n V^t(s_n) \right) \\&= (1 - \lambda) \sum_{k=0}^{\infty} \sum_{n=k+1}^{\infty} \lambda^{n-1} \gamma^k r_k + (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} \gamma^n V^t(s_n) \\&= \sum_{t=0}^{\infty} (\lambda \gamma)^t r_t + \gamma \sum_{n=0}^{\infty} \lambda^n \gamma^n V^t(s_{n+1}) - \sum_{n=1}^{\infty} \lambda^n \gamma^n V^t(s_n) \\&= \sum_{k=0}^{\infty} (\lambda \gamma)^k \underbrace{(r_k + \gamma V^t(s_{k+1}) - V^t(s_k))}_{\delta_k} + V^t(s).\end{aligned}$$

- ▶ If  $\lambda = 0$ ,  $G^\lambda(s) = r_0 + \gamma V^t(s_1)$ . That is why one-step TD is called TD(0).
- ▶ If  $\lambda \rightarrow 1$ ,  $G^\lambda(s) \rightarrow \sum_{k=0}^{\infty} \gamma^k r_k$ . Thus MC evaluation is also known as TD(1).

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## TD Policy Evaluation of Action Values

While we focus on TD evaluation of state values, the TD evaluation of action values/ $Q$ -values can be similarly derived. The Bellman equation for  $Q$ -values is

$$\begin{aligned} Q^\pi(s, a) &= [\mathcal{F}^\pi Q^\pi](s, a) = \mathbb{E}_{s' \sim P(\cdot | s, a)} [r(s, a, s') + \gamma \mathbb{E}_{a' \sim \pi(\cdot | s')} [Q^\pi(s', a')]] \\ &= \mathbb{E}_{s' \sim P(\cdot | s, a)} \mathbb{E}_{a' \sim \pi(\cdot | s')} [r(s, a, s') + \gamma Q^\pi(s', a')], \quad (s, a) \in \mathcal{S} \times \mathcal{A}. \end{aligned}$$

The Bellman iteration for computing  $Q$ -values is given by

$$\begin{aligned} Q^{t+1}(s, a) &= \mathbb{E}_{s' \sim P(\cdot | s, a)} \mathbb{E}_{a' \sim \pi(\cdot | s')} [r(s, a, s') + \gamma Q^t(s', a')] \\ &= Q^t(s, a) + \alpha_t(s, a) \left( \mathbb{E}_{s' \sim P(\cdot | s, a)} \mathbb{E}_{a' \sim \pi(\cdot | s')} [r(s, a, s') + \gamma Q^t(s', a')] - Q^t(s, a) \right). \end{aligned}$$

Given a random sample  $(s, a, r, s', a')$ , the RM algorithm is

$$Q^{t+1}(s, a) = Q^t(s, a) + \alpha_t(s, a) \left( r(s, a, s') + \gamma Q^t(s', a') - Q^t(s, a) \right).$$

TD(0) evaluation of actions values implements this in an online manner.

# SARSA: On Policy TD Learning

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## Algorithm 2: SARSA

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**Initialization:**  $Q^0(s, a) = 0, s_0, \pi_0, a_0 \sim \pi_0(\cdot|s_0)$

**for**  $t = 0, 1, 2, \dots$  **do**

    Sample a tuple  $(s_t, a_t, r_t, s_{t+1}, a_{t+1}) \sim \pi_t$  from  $(s_t, a_t)$

$Q^{t+1}(s_t, a_t) = Q^t(s_t, a_t) + \alpha_t(s_t, a_t) (r_t + \gamma Q^t(s_{t+1}, a_{t+1}) - Q^t(s_t, a_t))$

    Update policy of visited state via  $\epsilon_t$ -greedy:

$$\pi_{t+1}(a|s_t) = \begin{cases} 1 - \epsilon_t + \frac{\epsilon_t}{|\mathcal{A}|} & \text{if } a = \operatorname{argmax}_{a'} Q^{t+1}(s_t, a'), \\ \frac{\epsilon_t}{|\mathcal{A}|} & \text{otherwise.} \end{cases}$$

**end**

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- ▶ SARSA is the abbreviation of “state-action-reward-state-action”, and it is an on policy algorithm which updates the policy after every time step; SARSA( $\lambda$ ) can also be developed based on TD( $\lambda$ ).



## Q-Learning: Off-Policy TD-Learning

Recall that the optimal state-action values  $Q^*$  is the fixed point of the Bellman optimality operator  $\mathcal{F}$  where

$$[\mathcal{F}Q](s, a) = \mathbb{E}_{s' \sim P(\cdot | s, a)} \left[ r(s, a, s') + \gamma \cdot \max_{a' \in \mathcal{A}} Q(s', a') \right], \quad (s, a) \in \mathcal{S} \times \mathcal{A}.$$

It can be shown that  $\mathcal{F}$  is a contraction with factor  $\gamma$ . Assuming the model (probability transition model) is known we can find  $Q^*$  via Q-value iteration:

$$\begin{aligned} Q^{t+1}(s, a) &= [\mathcal{F}Q^t](s, a) \\ &= Q^t(s, a) + \alpha_t(s, a)([\mathcal{F}Q^t](s, a) - Q^t(s, a)), \quad (s, a) \in \mathcal{S} \times \mathcal{A}. \end{aligned}$$

**Q-learning** is a model free and online implementation of Q-value iteration: Sample a tuple  $(s, a, r, s')$  via a behavior policy, noting that

$$r + \gamma \cdot \max_{a' \in \mathcal{A}} Q^t(s', a')$$

is an unbiased estimator of  $\mathcal{F}Q^t(s, a)$ , we can update action-value at  $(s, a)$  by

$$Q^{t+1}(s, a) = Q^t(s, a) + \alpha_t(s, a) \left( r + \gamma \cdot \max_{a' \in \mathcal{A}} Q^t(s', a') - Q^t(s, a) \right).$$

# Q-Learning: Off-Policy TD-Learning

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## Algorithm 3: Q-Learning

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**Initialization:**  $Q^0(s, a) = 0, s_0$

**for**  $t = 0, 1, 2, \dots$  **do**

    Sample a tuple  $(s_t, a_t, r_t, s_{t+1}) \sim b_t$  from  $s_t$ , where  $b_t$  is a behavior policy

    Update Q-value at visited state-action pair  $(s_t, a_t)$ :

$$Q^{t+1}(s_t, a_t) = Q^t(s_t, a_t) + \alpha_t(s_t, a_t) \left( r_t + \gamma \cdot \max_{a' \in \mathcal{A}} Q^t(s_{t+1}, a') - Q^t(s_t, a_t) \right)$$

**end**

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## Remark

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- ▶ Q-Learning is off-policy since the behavior policy is different with the target policy (explicitly expressed via  $Q^t$ ). It does not require importance sampling since behavior policy only play the role of selecting which state-action pairs will be updated, or it does not need to sample  $a_{t+1}$  for the evaluation of  $\max_{a'} Q^t(s_{t+1}, a')$ , or the action  $a_{t+1} = \operatorname{argmax}_{a'} Q^t(s_{t+1}, a')$  is sampled from the greedy target policy and  $\mathbb{E}_{a' \sim \pi(\cdot|s_{t+1})} [Q^t(s_{t+1}, a')] = Q^t(s_{t+1}, a_{t+1})$  is evaluated exactly.

## Remark

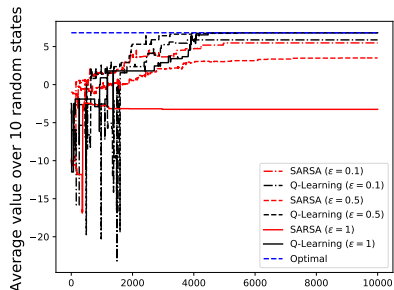
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- ▶ In population version, both SARSA and Q-learning follow policy evaluation (via one-step Bellman iteration) and policy improvement update rule:

$$Q \rightarrow \pi \rightarrow \mathcal{F}^\pi Q \rightarrow \pi'$$

For Q-learning, extracted policy (not defined explicitly) is greedy thus  $\mathcal{F}^\pi Q = \mathcal{F}Q$ . For SARSA, since state-action pairs are collected following target policy, to enhance exploration, we need to modify target policy from greedy one to  $\epsilon$ -greedy one. In this case,  $\mathcal{F}^\pi Q \neq \mathcal{F}Q$ .

# Illustrative Example



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For the  $10 \times 10$  gridworld problem mentioned in Lecture 4. Step size is set to 0.1 in SARSA and Q-learning.

# Double Q-Learning

## Motivation

In Q-learning,  $Q^t(s, a)$  is used to approximate  $Q^*(s, a)$ . Recall its main update is

$$Q^{t+1}(s, a) = Q^t(s, a) + \alpha_t(s, a) \left( r + \gamma \cdot \max_{a'} Q^t(s', a') - Q^t(s, a) \right).$$

A natural question is (after simplifying notation):

- Whether  $\max_a Q^t(s, a)$  is an unbiased estimator of  $\max_a Q^*(s, a)$  if  $Q^t(s, a)$  is an unbiased estimator of  $Q^*(s, a)$ ?
  - **The answer is No!**

# Double Q-Learning

## Maximization Bias

### Lemma 3

Let  $\{\hat{\theta}_a\}_{a=1}^n$  be unbiased estimators of  $\{\theta_a\}_{a=1}^n$ , respectively. Then,  $\max_a \hat{\theta}_a$  is a biased estimator of  $\max_a \theta_a$ . More precisely, there holds

$$\mathbb{E} \left[ \max_a \hat{\theta}_a \right] \geq \max_a \theta_a.$$

### Example 1

Define the following two random variables:

	1/2	1/2
$X_1$	0	2
$X_2$	1	-1

It is easy to verify that  $\mathbb{E} [\max(X_1, X_2)] > 1$ .

# Double Q-Learning

## Solution: Double Estimator

### Lemma 4

Let  $\{\hat{\theta}_a^A\}_{a=1}^n$  and  $\{\hat{\theta}_a^B\}_{a=1}^n$  be two independent sets of unbiased estimators of  $\{\theta_a\}_{a=1}^n$ , respectively. Define  $a^* = \operatorname{argmax}_a \hat{\theta}_a^A$ . Then

$$\mathbb{E} \left[ \hat{\theta}_{a^*}^B \right] = \theta_{a^*} \leq \max_a \theta_a.$$

- Double Q-learning: maintain two Q-tables, alternatively use one to select the action to update Q-values of the other.



# Double Q-Learning

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**Algorithm 4:** Double Q-Learning

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**Initialization:**  $Q^{0,A}(s, a) = Q^{0,B}(s, a) = 0$ ,  $s_0$

**for**  $t = 0, 1, 2, \dots$  **do**

    Sample a tuple  $(s_t, a_t, r_t, s_{t+1}) \sim b_t$  from  $s_t$ , where  $b_t$  is a behavior policy  
    (e.g.,  $b_t$  is a  $\epsilon$ -greedy policy with respect to  $(Q^{t,A} + Q^{t,B})/2$ )

**if** (with 0.5 probability) **then**

        Define  $a^* = \operatorname{argmax}_a Q^{t,A}(s_{t+1}, a)$

$Q^{t+1,A}(s_t, a_t) = Q^{t,A}(s_t, a_t) + \alpha_t(s_t, a_t) (r_t + \gamma \cdot Q^{t,B}(s_{t+1}, a^*) - Q^{t,A}(s_t, a_t))$

**else**

        Define  $b^* = \operatorname{argmax}_a Q^{t,B}(s_{t+1}, a)$

$Q^{t+1,B}(s_t, a_t) = Q^{t,B}(s_t, a_t) + \alpha_t(s_t, a_t) (r_t + \gamma \cdot Q^{t,A}(s_{t+1}, b^*) - Q^{t,B}(s_t, a_t))$

**end**

**end**

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**Questions?**